

Tug-o-war

Standard rules

Pull the center mark over the line on your side

Each lodge can have up to 1,000 lbs

Wischixin

The object of the game is to score the most points, which are made by sinking the ball in a barrel. Holding of the ball is not allowed. The ball must be constantly moving while you are touching it (if it is in your hands you have to toss it back and forth between your hands). The ball is a soccer ball.

There is a 55-gallon barrel at each end, which is surrounded by an 8-foot diameter circle.

Points are added for sinking the ball in your barrel – **2 points**.

Points are subtracted for:

Stepping in the circle (either with or without the ball) – **minus 1 point**

Holding the ball – **minus 1 point**

Excessive pushing and any fighting – **minus 1 point** first offense, **minus 2 points** second offense, ejection after the third offense (if severe the judge can eject you at any point)

Profanity – **minus 2 points** first offense, second offense you will be ejected from the game

Arguing with the judges – **minus 2 points, minus 5 points** if you argue about the minus 2 points

Repeated arguing will result in your ejection. The judges' decisions are final.

Standing within 10 feet of the judge when the judge is holding the ball – **minus 1 point**.

If the ball goes out of bounds a person from the opposite team will throw the ball in where it went out.

If there is confusion about who touched the ball last then the judges will throw it in (10 foot rule applies). If the ball goes dead in the circle then the judge will put the ball back in play. The ball is dead when it is lying in the circle, not moving, and cannot be grabbed by a player. The judge will put the ball back into play once a goal has been made.

There are 3 judges. 1 at each end watching the goals and 1 (the head judge) that is in the field watching.

The head judge may NOT be from the lodges playing

1 minute time limit

. To play with more than 7 players both teams must have equal #s.

A positive score game is very rare! (the 1999 SR-8B championship game score was (-10) to (-3).

Stepping in the circle or holding the ball loses most of the points.

Dodge Ball

We will use standard <http://www.dodgeballusa.com/rules.html> Rules with the following changes

No limit to team size but only 6 on the field of play

8 minute time limit

Each team will receive 2 timeouts that will be no longer than 30 seconds each

Dodge ball size will not be regulation

Volleyball

Standard 6 man volleyball rules

8 minute time limit

Single elimination in all events